**AUSTRALIAN FOOTBALL**

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| **Competing Teams**  **Must Provide:** | * A competent boundary umpire, suitably dressed. * A good match ball **(refer to Condition Number 15 below for type and size requirements)** and a practice ball. * A First-aid kit. * A competent scorer with score cards, and timekeeper. * A competent goal umpire. * 1 set of goal umpire's flags. * Goal post padding. * Mouthguards are strongly recommended. |
| **Team Sheets:** | Competing teams must present a completed team sheet to the convener on the day of competition before the start of round one.  Teams are restricted to a maximum of 30 players on the day for round robins and 22 players otherwise for boys and 25 for girls. Four (4) interchange players are permitted for any boys match and seven (7) interchange for any girls match. |

**CONDITIONS OF COMPETITION:**

1. Football will be conducted under the rules of the National Australian Football Council unless otherwise stated.
2. Points will be awarded accordingly in round robins.

Win: 2 points Draw: 1 point Loss: 0 points

If two teams cannot be separated on points after the Round-Robin matches, then the winner of the match between these teams will assume the higher position. If the result of this match was a draw of if three teams are equal then percentage will be used. When doing these calculations involving a three way tie, the convener should only include the results of the 3 teams tied NOT the results from the games with the fourth team. Please note when doing calculations in a two way tie ALL teams’ results are to be used!

1. Games will consist of two 15-minute halves. Half-time will be of 5 minutes- duration and there will be no time-on, unless indicated by the umpire for exceptional circumstances (i.e. injury or deliberate time-wasting).
2. There will be a maximum of 10 minutes between Round Robin games. Supervising teachers must ensure that their teams are present and ready to take the field for a prompt start to all matches.
3. A ‘yellow card’ may be used to give the umpire/referee/convener the power to send a player from the field for a specified period to ‘cool off’. A player sent off with a ‘Yellow card’ is not replaced. If a player receives two yellow cards during one day’s competition, the second card will be recognized as a red card.
4. In the event of a draw in the finals, 5 minutes of extra time will be played in each direction. This will continue until a result is obtained.
5. It is essential that teams and any spectators are closely supervised at all times.
6. Competing schools are reminded of the recommended staff/student ratio namely, 1:20, i.e. Two adult officials are required.
7. The conveners have the power to apply the following penalty. For teams that arrive after the starting time.... Lose the match that would have been in progress 6 goals to zero.
8. Players must wear matching jumpers with distinctive numbering corresponding to their team sheet, and shorts without pockets. Mouth guards are strongly recommended. Any player not appropriately attired, as listed, will not be permitted to participate in the Championship.
9. Each team will only be permitted to have one runner on the field. The runner must wear a distinguishing vest..
10. Football Type and Sizes

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| Competition Level | Type of Football | Size |
| Girls | Synthetic (Wet Weather) | 4 |
| Year 7 & 8 Boys | Leather or Synthetic (Wet Weather) | 4 |
| Intermediate & Senior Boys | Leather | Full |

In Year 7 & 8 Boys Football, if the type of ball cannot be decided between the two coaches a leather ball shall be used.